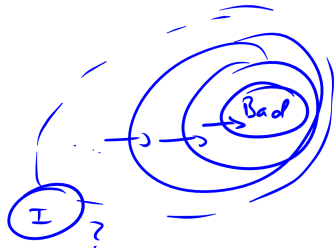
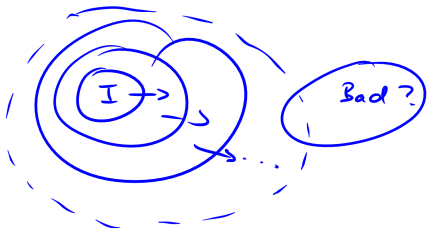


TA : Abstraction

init.RA : $\rightarrow$ TA

Forward reach / Backward reach :

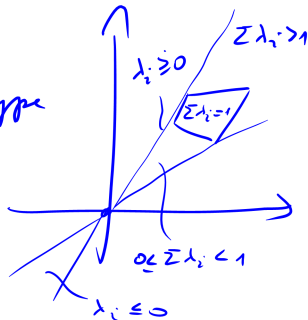


LHA I : Exact via logical encoding of state sets and transition relation

LHA II : $\dot{x} = Ax + Bu$ (logical encoding: dReach isAT-ODE)
Here: state set representation :
geometrical objects

State set representation.

- ① Storage of state set
 - ② Operations
- } datatype



Here : Example polytopes

- ① H - or V - representation
- ② $\in$, $\text{conv}(\cdot \cup \cdot)$, $\cap$, lin. transform.
Minkowski sum $\oplus$, test for $\emptyset$

$$V, \in : P = \text{conv}(V)$$

$$= \left\{ \sum_i \lambda_i v_i \mid \lambda_i \in \mathbb{R}_{\geq 0}, \sum_i \lambda_i = 1 \right\}$$

$$Ax \leq b$$

$$\downarrow$$

$$(A, b)$$

$$(\exists \lambda_1, \dots, \lambda_n) \sum_i \lambda_i v_i = x \wedge \sum_i \lambda_i = 1 \wedge \lambda_1, \dots, \lambda_n \geq 0$$

Next $\textcircled{P} \xrightarrow{?}$

Modeling and Analysis of Hybrid Systems

6. Convex polyhedra

Prof. Dr. Erika Ábrahám

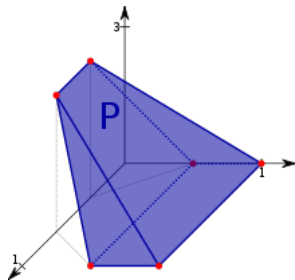
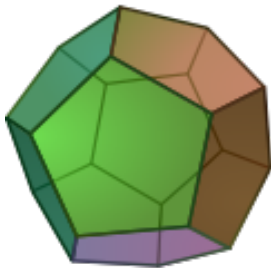
Informatik 2 - LuFG Theory of Hybrid Systems
RWTH Aachen University

Szeged, Hungary, 27 September - 06 October 2017

1 Convex polyhedra

2 Operations on convex polyhedra

(Convex) polyhedra and polytopes



(Convex) polyhedra and polytopes

Notation: In this lecture we use column-vector-notation, i.e., $\mathbf{x} \in \mathbb{R}^d$ is a column vector, whereas $\mathbf{x}^T$ is a row vector.

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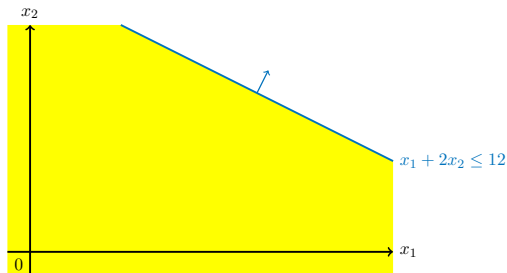


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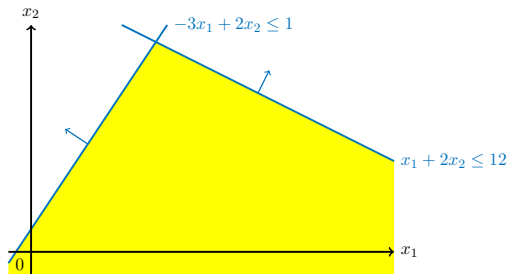


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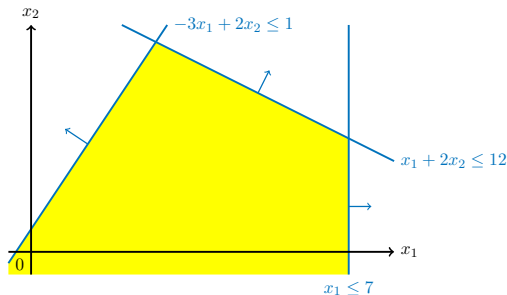


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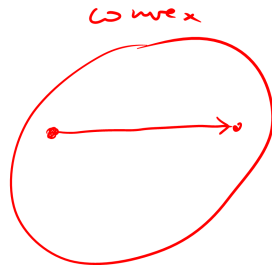
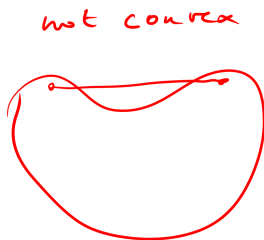
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Definition (Reminder: convex sets)

A set $S \subseteq \mathbb{R}^d$ is **convex** if



(Convex) polyhedra and polytopes

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(Convex) polyhedra and polytopes

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Polyhedra are convex sets. Proof?

$$\begin{aligned} & \bigwedge_{i=1}^k \vec{a}_i \vec{x} \leq b_i \\ & \vec{a}_1 \vec{x}_1 \leq b_1 \quad \vec{a}_2 \vec{x}_2 \leq b_2 \\ & \vec{a}_1 (\lambda \vec{x}_1 + (1-\lambda) \vec{x}_2) \leq b_1 \\ & \lambda \vec{a}_1 \vec{x}_1 + (1-\lambda) \vec{a}_1 \vec{x}_2 \leq b_1 \\ & \lambda \vec{a}_1 \vec{x}_1 + (1-\lambda) \vec{a}_2 \vec{x}_2 \leq \lambda b_1 + (1-\lambda) b_2 = b \end{aligned}$$

(Convex) polyhedra and polytopes

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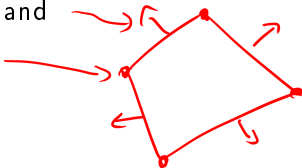
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Depending on the form of the **representation** we distinguish between

■ **$\mathcal{H}$ -polytopes** and

■ **$\mathcal{V}$ -polytopes**



$$\bigwedge_{i=1}^n \vec{a}_i \vec{x} \leq b_i$$
$$\underline{\underline{A \vec{x} \leq \underline{\underline{b}}}}$$

Definition (Closed halfspace)

A d -dimensional **closed halfspace** is a set $\mathcal{H} = \{\mathbf{x} \in \mathbb{R}^d \mid \mathbf{a}^T \cdot \mathbf{x} \leq b\}$ for some $\mathbf{a} \in \mathbb{R}^d$, called the **normal** of the halfspace, and some $b \in \mathbb{R}$.

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Definition ($\mathcal{H}$ -polyhedron, $\mathcal{H}$ -polytope)

A d -dimensional **$\mathcal{H}$ -polyhedron** $P = \bigcap_{i=1}^n \mathcal{H}_i$ is the intersection of finitely many closed halfspaces. A bounded $\mathcal{H}$ -polyhedron is called an **$\mathcal{H}$ -polytope**.

The facets of a d -dimensional $\mathcal{H}$ -polytope are $(d - 1)$ -dimensional $\mathcal{H}$ -polytopes.

An $\mathcal{H}$ -polytope

$$P = \bigcap_{i=1}^n \mathcal{H}_i = \bigcap_{i=1}^n \{\mathbf{x} \in \mathbb{R}^d \mid \mathbf{a}_i^T \cdot \mathbf{x} \leq b_i\}$$

can also be written in the form

$$P = \{\mathbf{x} \in \mathbb{R}^d \mid A\mathbf{x} \leq \mathbf{b}\}.$$

We call $(A, \mathbf{b})$ the $\mathcal{H}$ -representation of the polytope.

$$\begin{aligned} 2x + y &\leq 3 \\ x - 3y &\leq 5 \end{aligned}$$

$$\begin{pmatrix} 2 & 1 \\ 1 & -3 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} \leq \begin{pmatrix} 3 \\ 5 \end{pmatrix}$$

$\uparrow \qquad \qquad \uparrow$
 $A \qquad \qquad \mathbf{b}$

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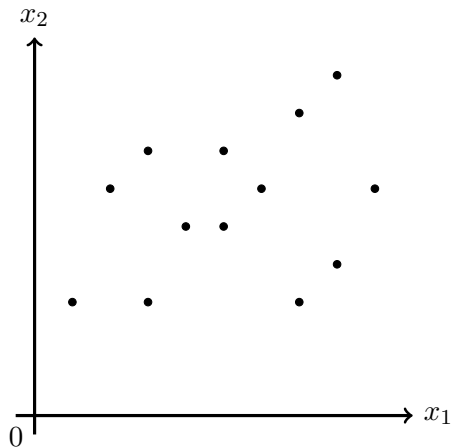
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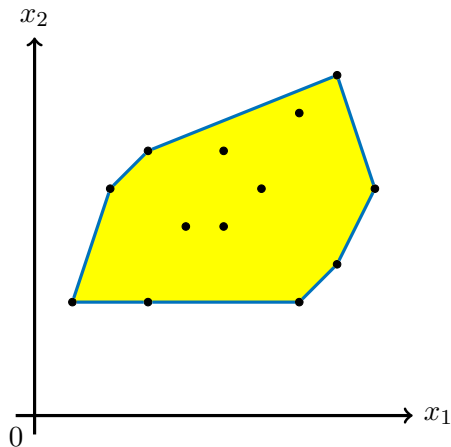
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- Each row of A is the normal vector to the i th facet of the polytope.
- An $\mathcal{H}$ -polytope P has a finite number of vertices $V(P)$.

Convex hull of a finite set of points



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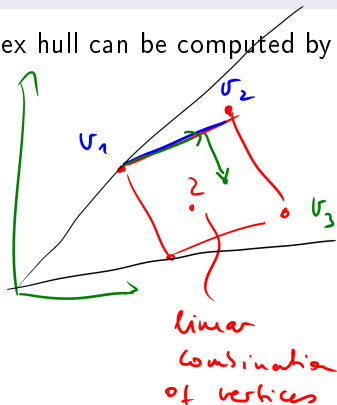
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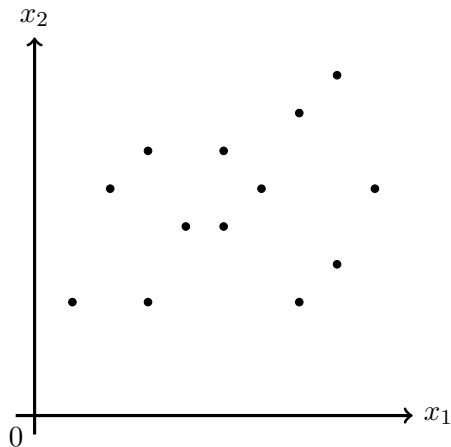
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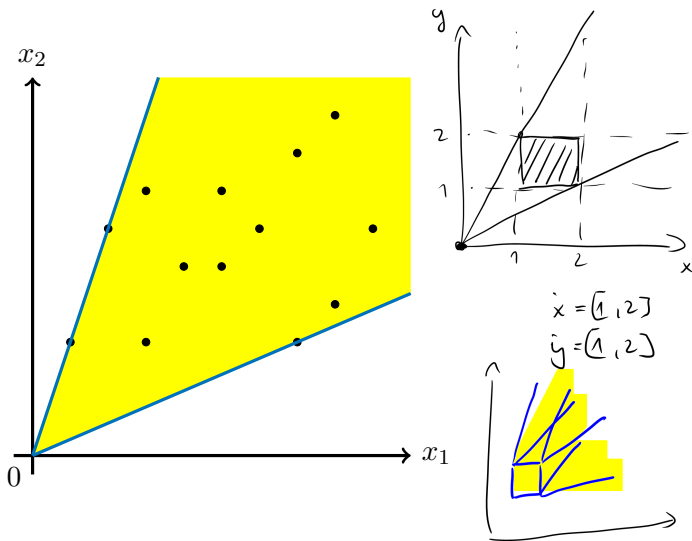
Note that all $\mathcal{V}$ -polytopes are bounded.

Unbounded polyhedra can be represented by extending convex hulls with **conical hulls**.

Conical hull of a finite set of points



Conical hull of a finite set of points



Conical hull of a finite set of points

Definition (Conical hull)

If $U = \{\mathbf{u}_1, \dots, \mathbf{u}_n\}$ is a finite set of points in $\mathbb{R}^d$, the **conical hull** of U is defined by

$$\text{cone}(U) = \{\mathbf{x} \in \mathbb{R}^d \mid \exists \lambda_1, \dots, \lambda_n \in \mathbb{R}_{\geq 0}. \mathbf{x} = \sum_{i=1}^n \lambda_i \mathbf{u}_i\}. \quad (1)$$

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Each polyhedra $P \subseteq \mathbb{R}^d$ can be represented by two finite sets $V, U \subseteq \mathbb{R}^d$ such that

$$P = \text{conv}(V) \oplus \text{cone}(U) = \{\mathbf{v} + \mathbf{u} \mid \mathbf{v} \in \text{conv}(V), \mathbf{u} \in \text{cone}(U)\},$$

where $\oplus$ is called the **Minkowski sum**. $A \oplus B = \{a+b \mid a \in A, b \in B\}$

If U is empty then P is bounded (e.g., a polytope).

In the following we consider, for simplicity, only bounded $\mathcal{V}$ -polytopes.

- For each $\mathcal{H}$ -polytope, the convex hull of its vertices defines the same set in the form of a $\mathcal{V}$ -polytope, and vice versa,
- each set defined as a $\mathcal{V}$ -polytope can be also given as an $\mathcal{H}$ -polytope by computing the halfspaces defined by its facets.

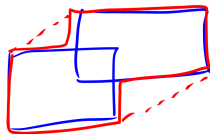
The translations between the $\mathcal{H}$ - and the $\mathcal{V}$ -representations of polytopes can be exponential in the state space dimension d .

1 Convex polyhedra

2 Operations on convex polyhedra

If we represent reachable sets of hybrid automata by polytopes, we need some **operations** like

- **membership** computation ($x \in P$)
- **linear transformation** ($A \cdot P$)
- **Minkowski sum** ($P_1 \oplus P_2$)
- **intersection** ($P_1 \cap P_2$)
- (convex hull of the) **union** of two polytopes ($\text{conv}(P_1 \cup P_2)$)
- **test for emptiness** ($P = \emptyset?$)



Membership $p \in P$

Membership for $p \in \mathbb{R}^d$:

V : Set of vertices V :
point $\vec{p}$

H : $(A, \vec{b})$
point $\vec{p}$

$$= \{\vec{v}_1, \dots, \vec{v}_n\}$$
$$\begin{array}{l} \exists \lambda_1, \dots, \lambda_n. \\ \vec{p} = \sum_{i=1}^n \lambda_i \vec{v}_i \\ \sum_{i=1}^n \lambda_i = 1 \end{array}$$

conjunctive
linear
real $\rightarrow$ polyn.
arithm. compl.

$$A \vec{p} \leq \vec{b}$$

$\rightarrow$ only constants
no variables

$\downarrow$
linear complexity

Membership $\mathbf{p} \in P$

Membership for $\mathbf{p} \in \mathbb{R}^d$:

- $\mathcal{H}$ -polytope defined by $A\mathbf{x} \leq \mathbf{z}$:

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Membership for $\mathbf{p} \in \mathbb{R}^d$:

- $\mathcal{H}$ -polytope defined by $A\mathbf{x} \leq \mathbf{z}$:
just substitute $\mathbf{p}$ for $\mathbf{x}$ to check if the inequation holds.

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check satisfiability of

$$\exists \lambda_1, \dots, \lambda_n \in [0, 1] \subseteq \mathbb{R}. \quad \sum_{i=1}^n \lambda_i = 1 \wedge \sum_{i=1}^n \lambda_i \mathbf{v}_i = \mathbf{x} .$$

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Alternatively:

Membership $p \in P$

Membership for $p \in \mathbb{R}^d$:

- $\mathcal{H}$ -polytope defined by $Ax \leq z$:
just substitute p for x to check if the inequation holds.
- $\mathcal{V}$ -polytope defined by the vertex set V :
check satisfiability of

$$\exists \lambda_1, \dots, \lambda_n \in [0, 1] \subseteq \mathbb{R}. \quad \sum_{i=1}^n \lambda_i = 1 \wedge \sum_{i=1}^n \lambda_i v_i = x .$$

Alternatively: convert the $\mathcal{V}$ -polytope into an $\mathcal{H}$ -polytope by computing its facets. *$\rightarrow$ possibly exponential work.*

Intersection $P_1 \cap P_2$

Intersection for two polytopes P_1 and P_2 :

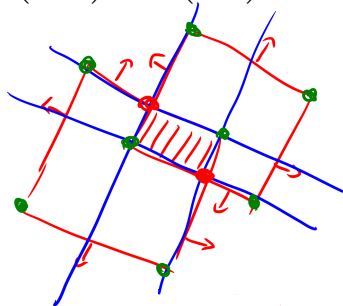
- $\mathcal{H}$ -polytopes defined by $A_1\mathbf{x} \leq \mathbf{b}_1$ and $A_2\mathbf{x} \leq \mathbf{b}_2$:

$$\left(\begin{pmatrix} A_1 \\ A_2 \end{pmatrix}, \begin{pmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \end{pmatrix} \right)$$

Intersection $P_1 \cap P_2$

Intersection for two polytopes P_1 and P_2 :

- $\mathcal{H}$ -polytopes defined by $A_1 \mathbf{x} \leq \mathbf{b}_1$ and $A_2 \mathbf{x} \leq \mathbf{b}_2$:
the resulting $\mathcal{H}$ -polytope is defined by $\begin{pmatrix} A_1 \\ A_2 \end{pmatrix} \mathbf{x} \leq \begin{pmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \end{pmatrix}$.
- $\mathcal{V}$ -polytopes defined by V_1 and V_2 :



Intersection for two polytopes P_1 and P_2 :

- $\mathcal{H}$ -polytopes defined by $A_1\mathbf{x} \leq \mathbf{b}_1$ and $A_2\mathbf{x} \leq \mathbf{b}_2$:
the resulting $\mathcal{H}$ -polytope is defined by $\begin{pmatrix} A_1 \\ A_2 \end{pmatrix} \mathbf{x} \leq \begin{pmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \end{pmatrix}$.
- $\mathcal{V}$ -polytopes defined by V_1 and V_2 :
Convert P_1 and P_2 to $\mathcal{H}$ -polytopes and convert the result back to a $\mathcal{V}$ -polytope.

Note that the union of two convex polytopes is in general not a convex polytope.

Union $P_1 \cup P_2$

Note that the union of two convex polytopes is in general not a convex polytope.

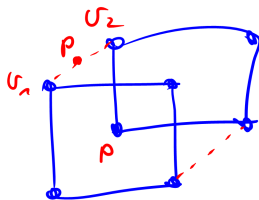
→ take the convex hull of the union.

Union $P_1 \cup P_2$

Note that the union of two convex polytopes is in general not a convex polytope.

→ take the convex hull of the union.

- $\mathcal{V}$ -polytopes defined by V_1 and V_2 :



$$\exists \lambda_1, \dots, \lambda_k. p = \sum_{i=1}^k \lambda_i v_i$$
$$\sum_{i=1}^k \lambda_i \leq 1$$



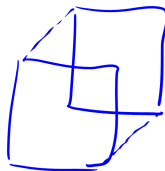
Note that the union of two convex polytopes is in general not a convex polytope.

→ take the convex hull of the union.

- $\mathcal{V}$ -polytopes defined by V_1 and V_2 :

$\mathcal{V}$ -representation $V_1 \cup V_2$.

- $\mathcal{H}$ -polytopes defined by $A_1\mathbf{x} \leq \mathbf{b}_1$ and $A_2\mathbf{x} \leq \mathbf{b}_2$:



Note that the union of two convex polytopes is in general not a convex polytope.

→ take the convex hull of the union.

- $\mathcal{V}$ -polytopes defined by V_1 and V_2 :
 $\mathcal{V}$ -representation $V_1 \cup V_2$.
- $\mathcal{H}$ -polytopes defined by $A_1\mathbf{x} \leq \mathbf{b}_1$ and $A_2\mathbf{x} \leq \mathbf{b}_2$:
 convert to $\mathcal{V}$ -polytopes and compute back the result.

$$P = \emptyset?$$

$$V: V = \emptyset \begin{cases} \text{yes} & P = \emptyset \\ \text{no} & P \neq \emptyset \end{cases}$$

constant

$$H: (A, \vec{b}) \quad \exists \vec{x}. A \vec{x} \leq \vec{b}$$

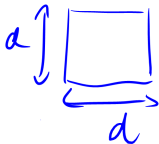
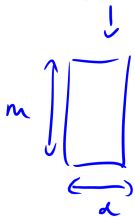
polynomial

A. P linear transformation

$$V: \{A \cdot v \mid v \in V\}$$

$$H: (A', \vec{b}) \rightarrow V \rightarrow A \cdot V \rightarrow H_{A \cdot V}$$

$$\begin{matrix} \vec{x} = A \cdot \vec{x} \\ \uparrow \quad \uparrow \quad \uparrow \\ d \quad d \times d \quad d \end{matrix}$$



$$\{x \mid A'x \leq b\}$$

$$\{Ax \mid A'x \leq b\}$$

$$\{y \mid A'(A^{-1}y) \leq b\}$$

does not always
might be hard to compute?

$$y = Ax$$

$$A^{-1}y = x$$

linear transformation:

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 2 \end{pmatrix}$$

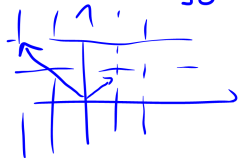
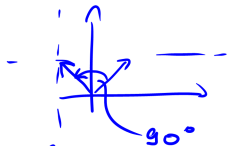
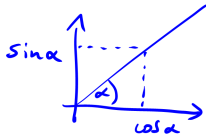
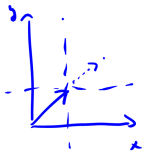
$$R_\alpha = \begin{pmatrix} \cos \alpha & -\sin \alpha \\ \sin \alpha & \cos \alpha \end{pmatrix}$$

$$R_{90} = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$$

$$R_{90} \cdot \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

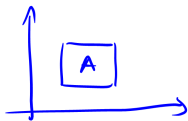
$$2 \cdot R_{90} = \begin{pmatrix} 0 & -2 \\ 2 & 0 \end{pmatrix}$$

$$(2 \cdot R_{90}) \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} -2 \\ 2 \end{pmatrix}$$

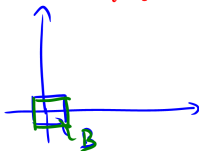


$$A \oplus B = \{a+b \mid a \in A, b \in B\}$$

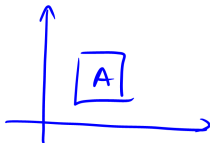
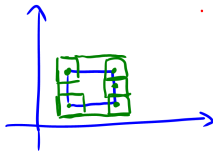
$\sum \lambda_i v_i^a$



$\oplus$



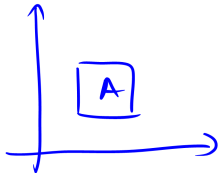
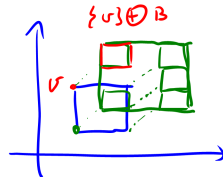
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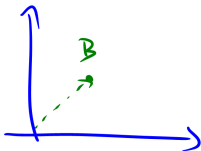
$\oplus$



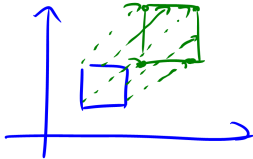
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$\oplus$



=



Lemma

Assume

$$V_A = \{v_{A,1}, \dots, v_{A,k}\}$$

$$V_B = \{v_{B,1}, \dots, v_{B,\ell}\}$$

Then

$$\text{conv}(V_A) \oplus \text{conv}(V_B) = \text{conv}(V_A \oplus V_B)$$

Proof

" $\supseteq$ " Let $x \in \text{conv}(V_A \oplus V_B)$. Then there exist some $\sum_{i=1}^k \sum_{j=1}^{\ell} \lambda_{i,j} = 1$

we have

$$\begin{aligned} x &= \sum_{i=1}^k \sum_{j=1}^{\ell} \lambda_{i,j} (v_{A,i} + v_{B,j}) \\ &= \left(\sum_{i=1}^k \underbrace{\left(\sum_{j=1}^{\ell} \lambda_{i,j} \right)}_{\alpha_i} v_{A,i} \right) + \left(\sum_{j=1}^{\ell} \underbrace{\left(\sum_{i=1}^k \lambda_{i,j} \right)}_{\beta_j} v_{B,j} \right) \\ &= \left(\sum_{i=1}^k \alpha_i v_{A,i} \right) + \left(\sum_{j=1}^{\ell} \beta_j v_{B,j} \right) \in \text{conv}(V_A) \oplus \text{conv}(V_B) \end{aligned}$$

$$(\text{Note: } \sum_{i=1}^k \alpha_i = \sum_{j=1}^{\ell} \beta_j = 1.)$$

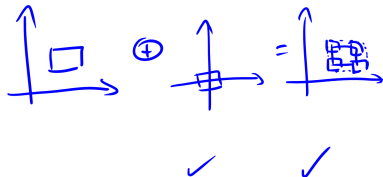
" $\subseteq$ " Let $x \in \text{conv}(V_A) \oplus \text{conv}(V_B)$. Then there exist some $\sum_{i=1}^k \alpha_i = 1$ and $\sum_{j=1}^{\ell} \beta_j = 1$ with

$$\begin{aligned} x &= \left(\sum_i \alpha_i v_{A,i} \right) + \left(\sum_j \beta_j v_{B,j} \right) = \left(\sum_i \underbrace{\left(\sum_j \beta_j \right)}_{=1} \alpha_i v_{A,i} \right) + \left(\sum_j \underbrace{\left(\sum_i \alpha_i \right)}_{=1} \beta_j v_{B,j} \right) \\ &= \sum_i \sum_j \alpha_i \beta_j (v_{A,i} + v_{B,j}) \in \text{conv}(V_A \oplus V_B). \quad (\text{Note: } \sum_i \sum_j \alpha_i \beta_j = 1) \end{aligned}$$

Operation complexity overview

“easy”: doable in polynomial complexity

“hard”: no polynomial algorithm is known



	$x \in P$	$A \cdot P$	$P_1 \oplus P_2$	$P_1 \cap P_2$	$P_1 \cup P_2$	ϕ^2
$\mathcal{V}$ -polytope	easy	easy	—	—	—	e
$\mathcal{H}$ -polytope	easy	hard	—	—	—	e
$\mathcal{V}$ -polytope and $\mathcal{V}$ -polytope	—	—	easy	hard	easy	—
$\mathcal{H}$ -polytope and $\mathcal{H}$ -polytope	—	—	hard	easy	hard	—
$\mathcal{V}$ -polytope and $\mathcal{H}$ -polytope	—	—	hard	hard	hard	—

It is in general also **hard** to translate a $\mathcal{V}$ -polytope to an $\mathcal{H}$ -polytope or vice versa.



Why linear transformation:

initial state set P , $\dot{x} = Ax$

at time $\delta > 0$ system reaches states

$$\boxed{e^{A\delta} \cdot P}$$

↑
matrix
exponential